

# TROOP 16

## BOY SCOUT CODE OF CONDUCT

All scouts in Troop 16 are responsible for living up to the Scout Oath, Law, Motto and Slogan. The following Code of Conduct has been adopted by the Troop Committee and is intended to direct scout behavior during scout events. It must be signed on an annual basis by each scout and his parent/guardian **at the beginning of each scouting year (February/March)**. Signed copy must be on file in order for scout to be registered with the troop. New scouts will sign at the time of registration with the troop. Parents will help their scouts to understand the importance of following this code. Any situation that is not explicitly covered by the code will be decided by the acting scoutmaster, followed by discussion with the scout and his family.

1 A scout will set a good example by keeping himself clean and neatly dressed, and caring for his uniform.

2 A scout is responsible for taking home any notes or permission slips and giving them to his parent/guardian. A scout is responsible for handing in any money, permission slips or notes from his parent/guardian to the scout leaders in a timely fashion.

3 A scout will take care of all troop or patrol gear issued to him or his patrol and of any personal property belonging to him or to others. A scout will put his name on all of his personal gear. A scout will be responsible for any negligent damage that he may cause. Theft or vandalism will not be tolerated.

4. A scout will bring appropriate and approved gear with him to scout meetings and events. The following items are inappropriate or banned:

- a. Any printed or recorded material that leaders consider rated "R"
- b. Knives other than pocket knives as described in the Boy Scout Handbook (no switchblades, gravity knives, sheath knives, butterfly knives, etc.)
- c. Fireworks or explosives of any kind
- d. Toy weapons such as super soakers, air soft guns, darts/dart guns, etc.
- e. Electronic devices such as walkie-talkies, cell phones, radios, music devices, games, etc. unless otherwise directed or cleared by the acting scoutmaster.

5. A scout will not bring a cell phone to

- a. Campouts
- b. Scout Meetings
- c. Scouting events

If on rare occasion it's not possible to leave the phone at home, it must be powered off and kept out of sight. A working cell phone will be available at every campout, scouting event and meeting; contact information should be available to parents prior to the event. When necessary, scouts can approach an adult leader and request to use the available cell phone during meetings, scouting events, or campouts.

Consequences for violation of this portion of the Code of Conduct are as follows:

a. Phone will be surrendered to an adult leader and returned to the parent/guardian following the campout/meeting/event.

a. Repeated violations or refusal to surrender the phone when requested by an adult leader or chaperone will result in 3 month suspension from scouting.

1 A scout will abide by the law and will not purchase, possess or consume tobacco products, alcoholic beverages or illegal drugs.

2 A scout will use clean and kind language. Profanity, put-downs and verbal taunting will not be tolerated.

3 A scout will behave in a safe manner. Unsafe behaviors will not be tolerated and include: improper use of knives or axes, improper use of sharp sticks, rope or other equipment, playing with fire.

4 A scout will use the buddy system during troop outings. Scouts will use the "rule of three" when meeting with a leader or adult.

10. A scout will behave in a friendly manner. Behavior that sets a bad example or gives the appearance of causing physical harm will not be tolerated. Behavior with the intent to cause physical harm will not be tolerated. Examples of prohibited behavior include, but are not limited to:

- a. Physically violent behavior such as choking, punching, or any deliberate attempt to injure another person.
- b. Throwing objects with the intent to harm another person
- c. "Play-fighting" which gives the appearance of fighting or is determined that it could lead to fighting

In addition, a scout is expected to "keep his hands and feet to himself," during meetings, meals, and other times that are not designated as "game time" when scouts may physically interact.

1 A scout will respect authority, and will comply with instructions given by the acting scoutmaster, adult staff, adult chaperones and youth leaders unless the scout deems the instructions to endanger himself or another scout. In that case, the scout will seek help from another adult staff member. A scout will immediately report any dangerous situation to the nearest adult chaperone or staff member.

2 A scout who has a problem with another scout is encouraged to report the problem to his patrol leader and patrol advisor, who will seek advice from an adult staff member if the problem is in violation of the Code of Conduct or if a solution cannot be found. Scouts may report problems to adult leaders at any time. A scout who has a problem with an adult chaperone or adult staff member will report the problem to two other adult staff members. Parents who become aware of problems between scouts or between scouts and adults should report them to the acting scoutmaster or adult leader.

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My signature below indicates that I agree to follow the Troop 16 Boy Scout Code of Conduct.

Scout Signature Print Name Date

Parent/Guardian Signature Print Name Date